

PLAYER NAME: .....



<b>MODEL 1:</b>	<b>LEADER</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....	

<b>MODEL 6:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 2:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 7:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 3:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 8:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 4:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 9:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 5:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>MODEL 10:</b>
<b>SKILLS:</b> ..... ..... <b>INJURIES:</b> ..... .....

<b>EQUIPMENT &amp; UPGRADES:</b> ..... ..... ..... ..... .....	<b>SCRIP:</b>
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<b>COMPLETED BOUNTIES:</b> ..... .....																								
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### COMPETITIVE CAMPAIGN

<b>CAMPAIGN POINTS:</b> .....	<b>DIFFERENTIAL:</b> .....	<b>VP:</b> .....
<b>HIDE OUT:</b> .....	<b>CONSTRUCTION MATERIAL:</b> .....	
<b>FLAIR:</b> .....	<b>FORTIFICATIONS:</b> .....	